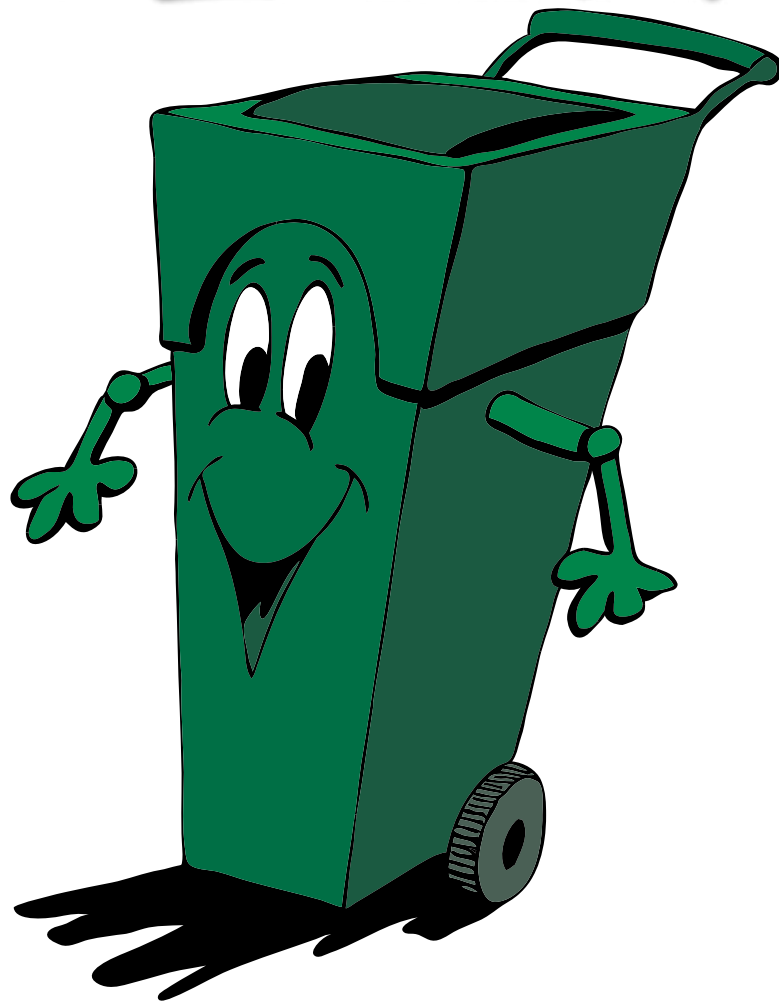


BLAZING GLORY



ROBOTS WITH BEATTITUDES!

ROBO 10

ROBO 10: THE PEACEMAKER ROBOT

Welcome to the tenth series of “Robots With Be-Attitudes”! This series is all about the Peacemaker Robot. Here’s a breakdown of what each weeks teaching is about:

Week 1 - Mirrored Image

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Week 2 - Alms of Faith

Page 14

Week 3 - Clothed In Peace

Page 23

Week 4 - Gospel Wheels

Page 31

Each week is followed by visual aids to assist with the teaching, a colouring sheet, and design sheets. If you want to find out more about how to use the teaching material see the accompanying user guide which can be downloaded from the website along with the other series of teaching.



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Week 1

“Mirrored Image”

The Benchmark

Now that the transforming robot has all of the correct attitudes affecting its behaviour, we are now ready to be about the work of the kingdom. What should we be doing when Jesus returns and what should his Church look like as it prepares itself for the great day? The children will discover as they build the Peacemaker Robot how they can work to bring peace to all of the different troubles they encounter in their world. Working together in this way they will be happy as God calls them his sons. As children of God, displaying the nature of their Father, the world will be able to get a glimpse of the kingdom of heaven. Today they will attach a mirror to act as the head of the Peacemaker Robot so that they can see Jesus is the head of his Church. As they mirror what Jesus is like, he works to ensure that his Church is spotless, ready for the grand occasion when he presents us to the Father. Teach the children to look into the mirror of the word so that they can examine their ways and take up their responsibility to work to bring peace by doing what Jesus, the head commands.

Nailing The Point

The Father is expecting his children to be like him as we display his nature and work with the same attitude found in his kingdom. The Church is to be a mirrored image of Jesus.

Memory Verse

- Matthew chapter 5 verse 9

Colour Your World

Bible Verses Used

- James chapter 1 verses 23 - 25
- Ephesians chapter 1 verses 22 & 23
- 1 Corinthians chapter 3 verses 18
- Matthew chapter 23 verses 27 & 28
- Romans chapter 12 verses 9 - 21
- Matthew chapter 25 verses 31 - 46

Robo's Visual Aids

- 1) Memory Verse Poster
- 2) Mirror Verse
- 3) Mirror Word & Text
- 4) Mirror Memory Verse

Robo's Teaching Guide

- 1) The Tool Box - “Happy Headmaster”
- 2) The Word Box - “Pretenders”
- 3) Box of Bright Sparks - “Headmaster's Hat”
- 4) Power Tools - “Yes Sir”
- 5) Oil Can - “Peacemakers”
- 6) Wheelie Wheelie Time?

Robo's Craft Box

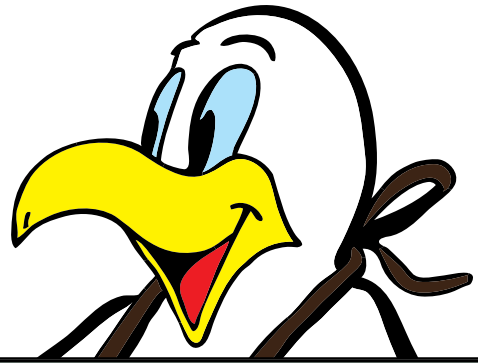
- 1) Mirror Craft

Robo's Design Sheet

Memory Verse

“Those who work to bring peace
are happy. God will call them
his sons.”

Matthew chapter 5 verse 9



1) Tool Box - “Happy Headmaster”



Now that the children are ready to make the Peacemaker Robot they will learn how to become a true and happy reflection of Jesus. He is the head of his Church. His children will be about his works displaying their Father's nature and all of the attitudes found in the kingdom. When the Church body is governed by Jesus, the head, it will be filled with life and power. Jesus is the headmaster.



God's word is like a mirror. You look into it and read it so that you can change to become like your Father in heaven. Split the children into small groups and give them a small mirror. Allocate each group a copy of Visual Aid 2. They are to use their mirror to read the verses found in James chapter 1 verses 23 to 25. Discuss what the verses mean.



Wheel on your robot ready to begin making the Peacemaker Robot. Following Robo's Design Sheet attach the head of the robot. Ask the group who they think is the head of the Church? Using Visual Aid 3 use the mirror head to read the name Jesus and look up the verse that shows them clearly that he is the head of the Church. (See Ephesians chapter 1 verse 22 & 23). Talk about how we - the Church - should be a happy reflection of Jesus both in works and behaviour, as you stick the face to the mirror.



Allow each child to then take it in turns to look into the mirror. Ask what can they see? Discuss how important it is for God's children to reflect what he is like. If you are his child you will display his nature and do his works with the right attitude. The church is not a building but people who love and obey Jesus. Those who do not yet know Jesus will gain first impressions of what he is like from those who call themselves his Church. Talk about how important it is to be a true reflection of Jesus.



Working in small groups they are to use their mirrors to discover this week's memory verse from Visual Aid 4. Ask each child to prayerfully think about whether they are like their Father in heaven. Do they know him? Is Jesus their headmaster? Are they reading their Bibles so that they are shaped to become like him?



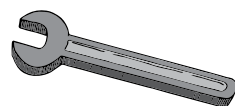
Following Robo's Craft Box instruction sheet make the mirror craft. We are being changed by his word to become like Jesus. How does this take place? Read together 1 Corinthians chapter 3 verse 18. Discuss how we can clearly see from all that Jesus says what we should be like and the works that we should be doing. His true Church will reflect his glory which is seen in the face of Jesus.



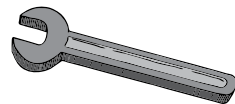
Display some pictures/or word pictures of Jesus' miracles stuck onto large mirrors. Jesus lived and worked to bring peace and help to the troubles of those around him. This reflected the loving nature of Father God as he worked to help his children. Ask the children to talk about their favourite miracle and share what this means to them. What does each miracle say about what Jesus is like?

2) The Word Box - "Pretenders"

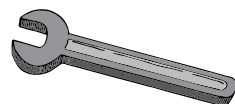
The attitudes found in the kingdom of heaven are often the reverse of those lived out by people on the earth. It is easier to behave in a selfish way and to only be concerned about your own needs. As a child of God, living in a sinful world, you must work to bring peace to others with the attitudes found in heaven. You must daily use your mirror - the Bible - to ensure that you are living like Jesus.



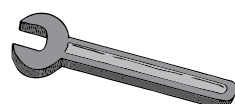
To show this and to reinforce the memory verse, divide the children into teams. Write the mirrored words/phrases of today's verse onto stickers and then put onto the backs of the players. They must not see what word you are sticking onto their back.



Station around the room a selection of large mirrors marked with the team name. On the leader's command the players must run to their team mirror and work to discover which word they have on their back. When they have read their word they must then work with their team members to line up so that the verse can be read in the correct order. The winning team is the first to be lined up with the verse reading correctly. Discuss how it is hard work being peacemakers. Talk about how important it is to work together like a body that is controlled by the 'headmaster' Jesus.



Talk about what it is to be a Pretender (a hypocrite). Discuss what Jesus had to say about hypocrites. (Ref. Matthew chapter 23 verses 27 & 28). Think about how others will watch to see if you do what you say to determine whether your faith in Jesus is real. How you live can affect whether another person follows Jesus.



3) Box of Bright Sparks - "Headmaster's Hat"



If you wear the 'hat' of being a Christian then your life should reflect that Jesus is in control of what you do and the way that you live. He is the headmaster. You should have the mind of Christ. To show this play 'Hat's on'. Nominate a player who stands at the front of the group. Place on their head a headmaster's hat with a picture card or word card - keeping the card hidden from the player.



Use x4 categories, e.g. Bible character, a fruit, an animal or an object. Depending on the age of the group inform the player which category their card is from. They then ask the group questions to figure out what/who they are? The catch is that only yes or no answers can be given, e.g. Am I female? (Character) or am I yellow? (Fruit) or do I have a tail? (Animal) or am I useful? (Object). The winning player is the one to determine who/what they are from the least amounts of questions.



The Bible will work like a mirror and teach you how to behave as you read it daily. To show this, stick a picture of a particular animal onto a mirror. The group must not see the picture. Divide the children into teams. Nominate a player to come and look in the mirror. Whatever the picture animal they see they must act out its behaviour to their group. The group have to guess which animal they are. Change the picture after each turn. The winning team is the one that guesses their animal the quickest.

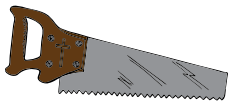


Another effective game could be opposites. The leader gives a simple instruction and the group must do the opposite, e.g. "Stand up" - they sit down etc... The slowest player to do the opposite action is out. Play until there is a winner.

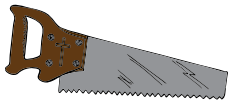


The hat's on identity of a Christian is to love without hypocrisy. This was taught by the great headmaster, Jesus. This should be reflected in our love for Jesus and for others. Read together Romans chapter 12 verses 9 - 21. It's a great honour and a high calling to be a Christian because we represent Jesus because we are his Church.

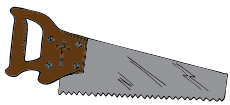
4) Power Tools - "Yes Sir"



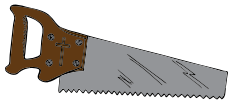
Discuss how we are to be peacemakers with attitudes...Be-attitudes. Showing love that has no hypocrisy you are to work to bring peace to others. This shows that you are a child of God. You will show whether Jesus is your headmaster by how you respond to his commands. Yes sir or no sir?



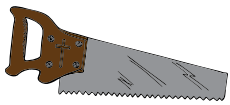
With a world of need around us, who does God expect to meet the need? How does he show that he cares for people? One of the main reasons people who do not know Jesus question that a loving God exists, do so because of the suffering in the world. Whilst this is not a valid question - because sin has caused the suffering - Jesus will respond by asking his Church to take care of the need. This is what Jesus did and this is what he instructs his people to do.



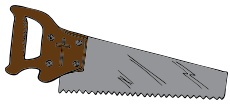
The parable that will be worked on by the Peacemaker Robot is found in Matthew chapter 25 verses 31 - 46. To tell the story in an interactive way you will need to use x10 mirrors. For the 'goats' who do not meet the need, display on x5 mirrors the words; 'hungry?', 'thirsty?', 'stranger?', 'naked?', 'sick?' and 'prisoner?'. Select x5 volunteers to hold each mirror. They must hold the mirror and stand to the left side of the Peacemaker Robot when this is read in the story.



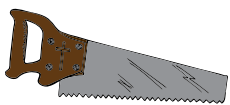
For the 'sheep' - who are like the Good Shepherd, Jesus - show the following pictures on a mirror to show the needs being met. i) Food ii) drink iii) friendship iv) clothes v) get well card vi) letter of friendship - or select your own ideas of how to meet the need. Select x5 volunteers who will need to stand to the right hand side of the robot and hold up the mirror when this is read in the story.



Narrate verses 34 - 40. The 'sheep' group come one at a time to look into the mirror on the Peacemaker Robot. When they question how they did this for Jesus they must look into the mirror in their hand as they think about how they fed the hungry, gave drink to the thirsty, took care of the stranger, clothed the poor, visited the sick and those imprisoned by difficult situations. They must then stand to the right hand side of the robot.



Narrate verses 41 to 46. The 'goats' group must in turn look into the face of the Peacemaker Robot. When they question the tasks they look into their mirror to see only their face and the need. Did they meet the need? Did they do the work of a peacemaker so that God could call them his sons?



To conclude the story, invite all the children to come and look into the face of the Peacemaker Robot. This will be the question that tests whether you are truly a child of God. He looks to his Church to take responsibility to meet the needs in the world. His children must work to bring peace and help to those who are in need. This shows the world how much God loves people. His Church must reflect the same heart and be peacemakers.

5) Oil Can - "Peacemakers"

Using the mirrors from today's Bible story allow the children to match up the correct reflection to the right question, e.g. Hungry should be matched with food etc...

Talk about how the church is not the building but a body of believers that operate under the instruction of its head; Jesus. When Jesus is the head - in control - his children will be working to bring help and peace to others.

Identify the needs that the children encounter in their world and pray together for the situations that come to mind. Pray that you will be a true reflection of Jesus in the world around you each day. Encourage the children to use the memory verse as a mirror so that they understand their responsibility to meet the needs of others. Are there any needs in your group family that require a helping hand today?

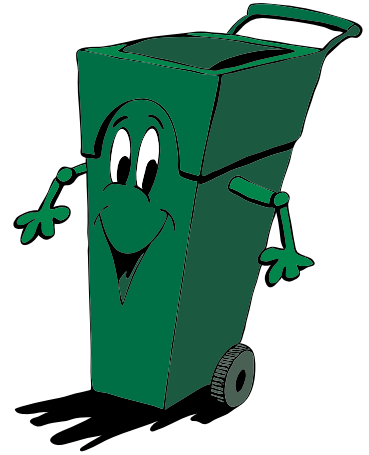


6) Wheelie Wheelie Time?

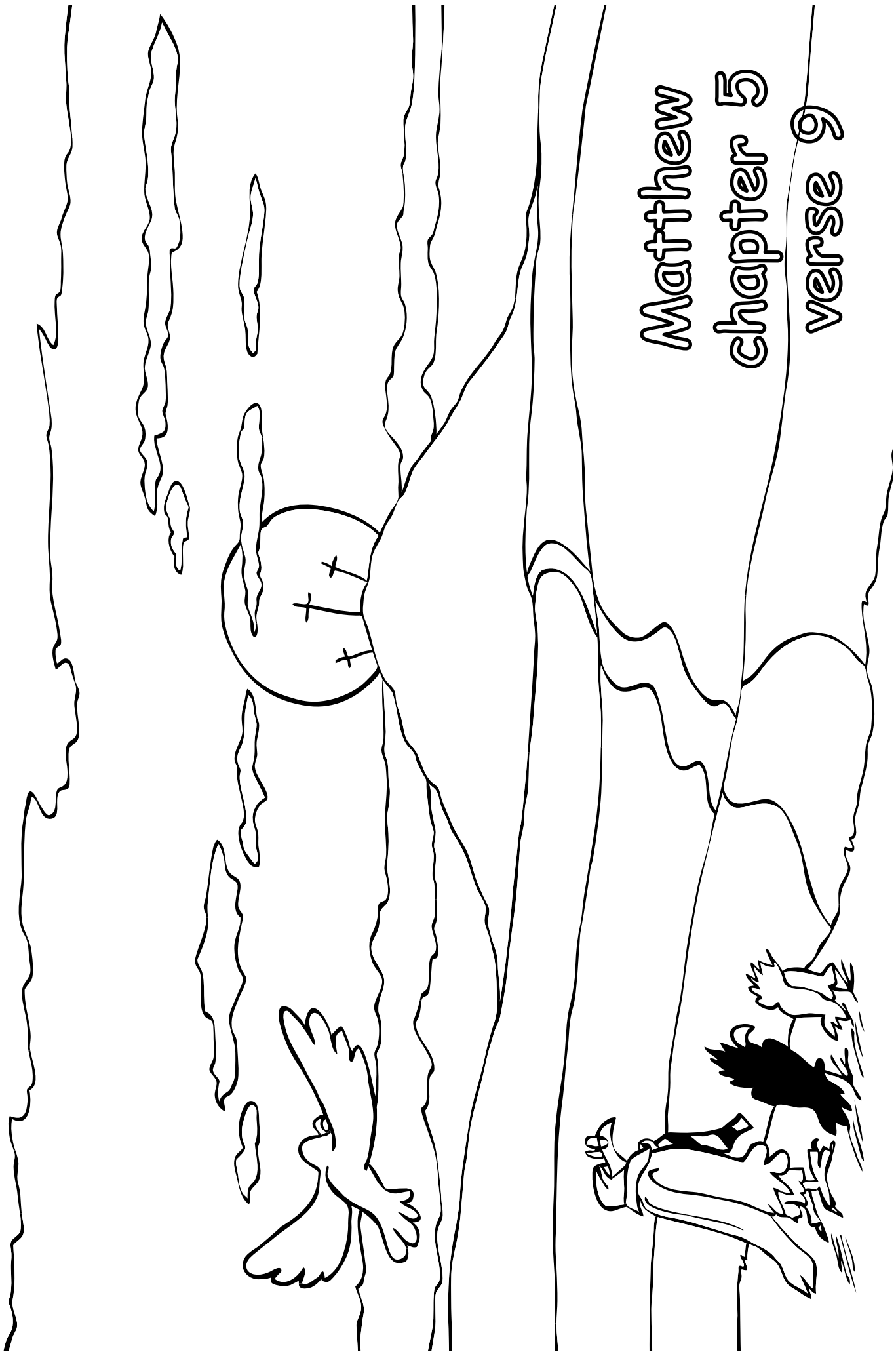
Wheel on the robot and discuss the things that you have learned today. Ask and encourage the children to rise to the challenge to examine their lives through the mirror of God's word.

Over the coming weeks, as you build the Peacemaker Robot, you will look at practical ways how you can work to be peacemakers, so that you will be happy and God will call you his sons. You will address each of the questions in the parable so that you can be part of the Church that Jesus is going to present to his Father.

Depending on time play a quick game of 'Do this, do that' so that they leave with the thought that they must live according to all that they read in God's word. Remember Jesus is the Headmaster and don't forget to use the Bible mirror each day!



Matthew
chapter 5
verse 9



**"Those who work
to bring peace are
happy. God will call
them his sons."**



Matthew chapter 5 verse 9

"Do what God's
teaching says; do
not just sit and
do nothing. When you
only sit and listen,
you are fooling your-
selves. A person who
hears God's teaching
and does nothing is
like a man looking in a
mirror."

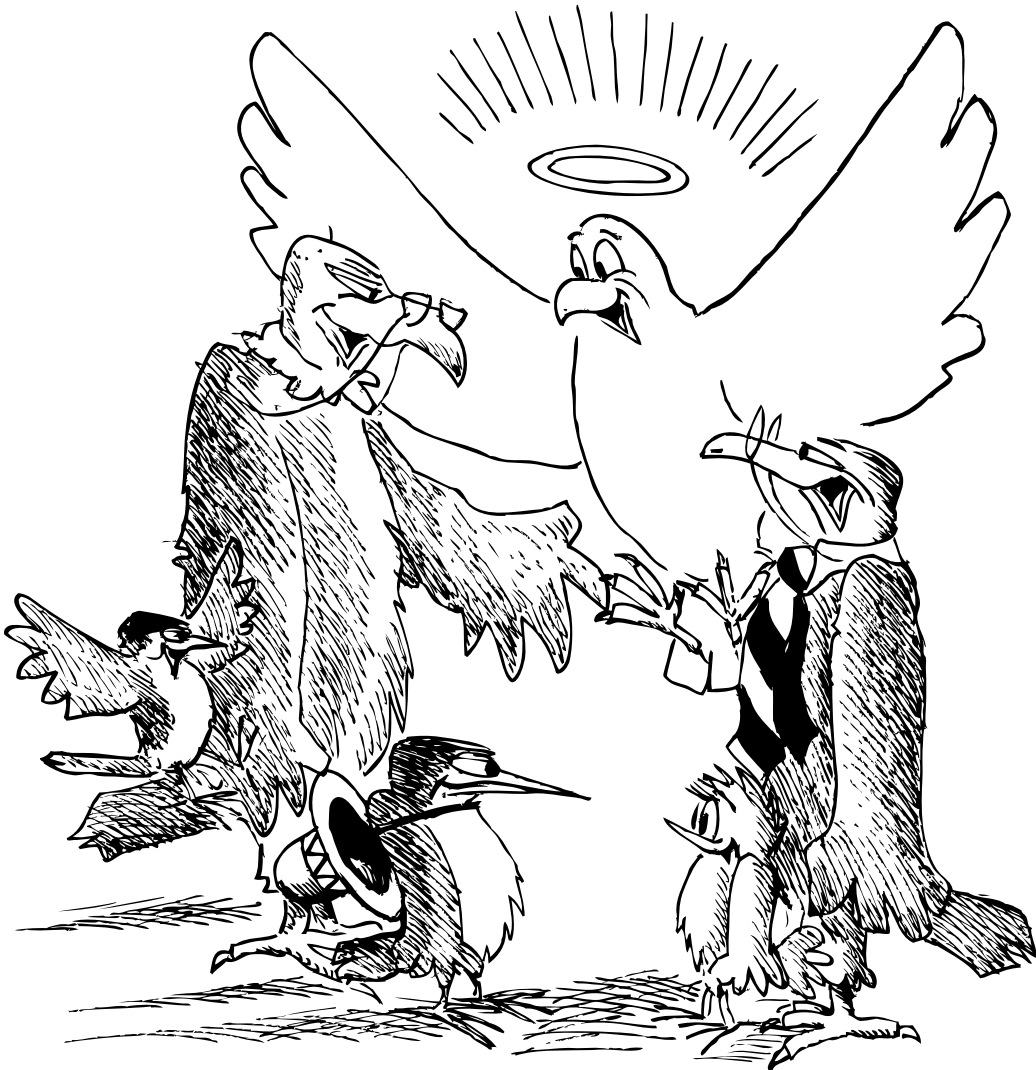
James chapter 1 verses 22 & 23

verse 55 & 53

Ephesians chapter 1

1523

"Those who work
to bring peace
happy. God will call
them his sons."



Matthew chapter 5 verse 9

Robo's Craft Box

Mirror Craft

Materials:

- Recycled card – cereal box
- Coloured card/paper
- Glue
- Cooking foil
- Scissors

Instructions:

- 1) Using a piece of card e.g. cereal box, draw a shape of a hand held mirror.
- 2) Using a piece of coloured card/paper draw the mirror shape onto it and cut it out. Glue the coloured card onto the cereal box.
- 3) Cut out a piece of cooking foil in an oval shape and keeping it smooth, glue to the mirror shape.
- 4) Write or print out the memory verse and glue to the mirror.



Robo's Design Sheet

Wheelie Bin

Materials:

- Bathroom mirror on a stand or an extending arm.
- Googly eyes
- Craft foam
- Pom poms
- Gift tinsel
- Pipe cleaners
- Double sided sticky pads
- Scissors & cello tape
- Tin Foil
- String

Instructions:

- 1) Cover the lid of the bin using tin foil. Secure with cello tape.
- 2) Pierce a hole in the foil where the chrome hole appears on the lid of the bin.
- 3) Tie a length of string around the pole base of your bathroom mirror so that a length of string can be found on either side of the mirror base.
- 4) Create your robot's face using craft bits and pieces.
- 5) Secure to the mirror using double sided sticky pads and cello tape.
- 6) Place the mirror on top of the bin and feed the string from both the right and left side of the mirror pulling it under the base and then feeding the string through the chrome hole. Pull the string firm and tie off on the cleat that is fixed on the underside of the bin lid.
- 7) You may wish to secure this further with strong clear tape to the base of the mirror.





Week 2

“Alms of Faith”

The Benchmark

The Peacemaker Robot is going to be fitted with a pair of arms. Having been dressed with all of the right attitudes our faith would be useless if it did not work. Faith would merely be an exhibition of what we should be rather than an outworking of who we can be in Christ. Working to bring peace requires action. If there are no active works then your faith is dead. As the children fit the arms to the robot, they will learn how to give alms. To hold onto all that you have received robs God as you steal the opportunity to meet another person's need. With enough food to feed every living creature and the means to provide plenty of clean water to a thirsty world, we are faced with the fact that there is enough to share. Teach the children how to stretch out their arms and give alms to the small world of need around them each day. If they grow up with this attitude they will discover how their small arms can link with others so that their reach becomes greater in touching a world of need. Jesus never just observed the troubles around him, but his faith was moved with compassion as he worked to meet every need he encountered. God was proud to call Jesus his Son because he worked to bring peace to every troubled soul.

Nailing The Point

Fit the children with a pair of arms that give alms as they live to work and bring peace to the troubled world around them. This is part of their daily worship that proves their faith is alive.

Memory Verse

- James chapter 2 verse 26b

Colour Your World

Bible Verses Used

- John chapter 6 verses 1 - 15
- James chapter 2 verse 18
- Matthew chapter 17 verse 20
- Matthew chapter 25 verse 29
- Hebrews chapter 11 verse 6
- Matthew chapter 5 verse 16
- Galatians chapter 6 verse 2
- Matthew chapter 10 verse 42

Robo's Visual Aids

- 1) Memory Verse Poster

Wheelie Bin Stage Prop

- See Robo 1 Week 7

Robo's Teaching Guide

- 1) The Tool Box - “Long Arms”
- 2) Power Tools - “Small Alms”
- 3) Box of Bright Sparks - “Matchbox Faith”
- 4) The Word Box - “Robbing God?”
- 5) Oil Can - “Action Prayers”
- 6) Wheelie Wheelie Time?

Robo's Craft Box

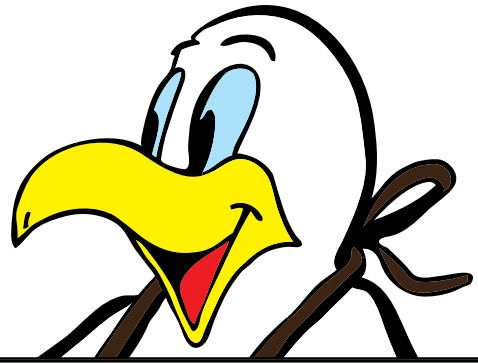
- 1) Matchbox Robot

Robo's Design Sheet

Memory Verse

“Faith that does
nothing is dead.”

James chapter 2 verse 26b



1) The Tool Box - “Long Arms”

Faith becomes a dead exhibition of ideals if it does nothing to change the world around you. God’s word is living and will challenge your faith into action if it is at work in your life. Those who will be called God’s sons are those who are working out their faith in this way. When God’s children embrace need in this way it will cause others to embrace faith. For when they see your good deeds they will praise the Father in heaven.

Begin the introduction with ‘The Cornflakes Box Game’. Place an empty cereal box on the floor. The children each take it in turns to pick up the box using their mouth, without using their hands and standing only on one leg. The rules are that they must put both hands behind their back, stand on one leg and once they have the box in their mouth they must stand upright. Talk about how difficult it is to do with no hands.

Now to make the challenge tricky. Cut a couple of inches off the top of the box so that it is shorter. The children have another go. If a child cannot do it they are out. This continues until either the box or the children run out! Conclude by looking at your robot that has no arms. To be children who work to bring peace like Jesus, they will need arms that reach with alms that show their faith is alive. (Alms: an old fashioned word that describes money or other assistance given to people in need as a charitable act).

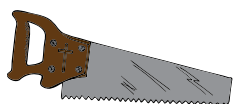
Talk about the world of need around you. Not everyone has the means to help themselves. Discuss how there is enough food for every living creature and the means to provide clean water for everyone. Is it God’s fault that there are people who are hungry and thirsty in our world? Or is it the responsibility of his children to have arms that reach out showing that our faith is alive and that Jesus cares for them?

To discover the memory verse, divide the children into groups. On empty cereal boxes stick a label to show a word of the verse. Put a set of boxes in a pile in the centre of each group. Give each team a disabled ‘pick up grabber’. Nominate the players and the order they are to work. The leader stands central to the teams and on his command the first player uses the tool to pick up and take the first box to the leader. Once the first box has been retrieved the 2nd player finds the 2nd word and repeats the process. The winning team is the first to have all of their boxes lined up so that the verse reads correctly. Using one of the completed sets, remove key words with the grabber, such as ‘faith’ and continue so that the group learn the verse without prompts. Talk about how your faith is only real if you have works that actively help other people. Discuss how the children can use their arms to help others.

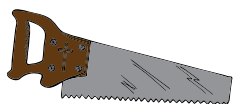
If possible attach to your robot a remote control power pack to demonstrate the Peacemaker Robot being alive and active. Following Robo’s Design Sheet make the robots arms out of empty food boxes and drink cartons. String together with a long piece of string. As you look into the face of Jesus (on the Peacemaker Robot) you must remember the question that he will ask when he returns. When you feed the hungry or give a drink to the thirsty you do it for him.



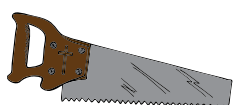
2) Power Tools - "Small Arms"



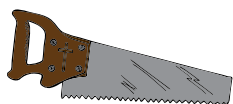
The Bible story today is 'feeding of the 5,000' with the little lad's packed lunch. John chapter 6 verses 1-15. To make the story interactive begin by involving the children. You will need x7 volunteers to help make the faith sandwiches. Each volunteer will be part of the process by making his lunch with the 'pick up grabber' sticks for fun.



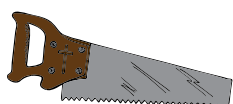
The narrator is to be creative in telling a story of how the boy gets his packed lunch ready. Whilst you spread one slice of bread with jam the first volunteer must pick up a top slice of bread with the 'pick up grabber' and place it on top of the jam slice, making a sandwich. They must then use the 'pick up grabber' to place the sandwich inside a sandwich box. Repeat the process with another volunteer and so on until there are x5 sandwiches inside the box. The other x2 volunteers are to pick up a sardine fish with the 'pick up grabber' and place it with the sandwiches inside the box. The box is to be the little boy in the Bible story and so stick some wobbly eyes onto the lid with a smiley face for fun.



The crowd of followers are to be the audience where the 'boy' sandwich box is to be stationed. Decorate 12 sandwich boxes with funny faces. These are to be the 12 disciples as puppets. Set up the Wheelie Bin Stage Prop. The puppeteers are to work with the 'disciples' sandwich box puppets on one side of the stage curtain. 'Jesus' is to be a leader who is stationed behind the opposite curtain. Hidden inside the robot is to be plenty of bags of popcorn ready to feed the hungry crowd.



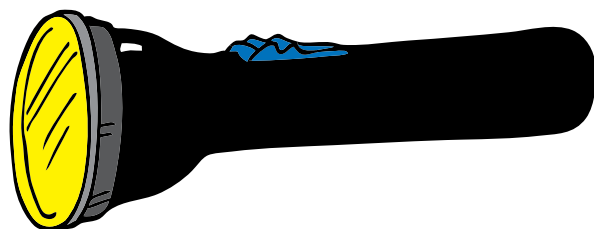
Begin to tell the story as you emphasise the compassion Jesus had for people. He always met both their physical and spiritual needs. Jesus always looked to involve others, especially his disciples so that they could follow his example. As you live this way you will be happy because you work for peace. This is how God's kingdom extends when his children work with arms that touch others. For the conversation between Jesus and his disciples you are to use the 12 sandwich box puppets. Show that they are empty and have no food but Jesus asks them to meet the need of the people? In verse 8 & 9 bring forward the little boy sandwich box to 'Jesus' and hand to the leader ready for the miracle.



When the miracle takes place, 'Jesus' is to take an empty container that represents one of the disciples. 'Jesus' must then fill the box with popcorn (or something similar that the children will like to eat from the supply which is hidden inside the robot). This box is then shared amongst the audience whilst the next disciple box is filled, and so on until you have x12 boxes full of popcorn. If the boxes become empty they must go back to the robot for a refill. To conclude the story show all x12 boxes full of popcorn even after everyone has eaten. Discuss the principle of how the little boy gave all that he had. When something is given to Jesus he will make miracles happen. Miracles always involve faith. It took faith in action for the boy to give his lunch. Jesus showed us that it was not enough to just have compassion but that this love for people should move us into action. Your love and faith is shown by the things that you do. (Read James chapter 2 verse 18). "I will show you my faith by the things I do."

3) Box of Bright Sparks - "Matchbox Faith"

How big is your faith? What difference can a small work of faith accomplish? (Read Matthew chapter 17 verse 20). Jesus said all things will be possible for you when you work out your faith in an active way. This shows you believe what Jesus says.



Make the matchbox robot craft following Robo's Craft Box. When complete give each child a 1p coin to put inside their match box ready for the following challenge. Discuss how God gives you faith to believe - you then have to make your faith work by putting it into action. Just like in the Bible story miracles take place as Jesus multiplies what you give and do. If you hold on to your gift and just bury it - keeping it to yourself - it will be taken from you when Jesus returns. (Ref. Matthew chapter 25 verse 29).

With such massive needs in this world, how can a 'small' penny worth of faith make a difference? Prepare an empty cereal box and a clean plastic bottle with a large neck. Label the box with stickers marked with words such as hunger, famine, poverty etc.. and the bottle with words such as thirst, dirty water etc... Ask the children for their suggestions to go on the box and bottle respectively. Raise the question as to what you can do to meet the need?

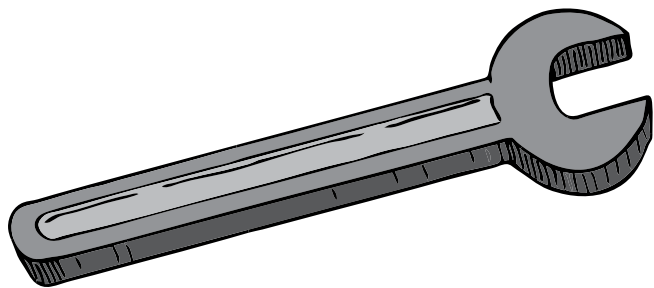
Using the 'pick up grabber' allow each child to take their penny coin from their craft robot and pick it up with the grabber. They must then deposit it in either the box or the bottle. Think about how together they can make a big difference. Talk about how together God's church can make a huge difference if we focused on the challenge that Jesus will ask one day...'when I was hungry, you fed me, when I was thirsty, you gave me a drink?'

Research local Christian charities that are working to meet the needs of hunger or thirst to see if you can join hands to make a difference. Also look at world charities such as Christian Aid or Water Aid so that you can think about participating in these schemes to raise money. Also ask the children to pray about whether there is something in particular that you can do together to commit to helping these needs in your church community?

Talk together with the children and challenge them to work to bring peace everyday as they watch out for opportunities to share what they have. Set the challenge to put a penny coin a day in their match box to bring next week to add to the group box and bottle whilst you choose who you are going to support.

Think about whether the children could make cakes to sell after your church meeting to raise money for your nominated causes. Ensure that what you do is an ongoing lifestyle so that you monitor and encourage the children in their faith works. Read Hebrews chapter 11 verse 6 and see how faith pleases God. It is only faith if it 'works'.

4) The Word Box - "Robbing God?"



The principle of giving in the Bible is to meet the needs of the poor. The early Church was a sharing community that did not hold onto their wealth for themselves. Their faith was alive and miracles happened. They were peacemakers. If you hold onto what you have you rob God of the opportunity to do good by meeting the needs of others.

To play the following memory verse game you will need to fill the robot half way up with empty boxes (or another type of packing). On top of this place large empty bottles or large empty cereal boxes with the individual words of today's verse stuck on. Use x2 sets to run as a race. Station small step ladders/platform on either side of the robot for the children to stand on. Divide the children into teams and station at the opposite end of the room. Line the children up in the order that they will play. Give the first person in each team a 'pick up grabber'.

On the leader's command the first player from each team has to race to the robot. Assisted by a leader they must stand on the steps, lift the robot's lid and use their 'pick up grabber' to find the first box or bottle with the first word of the memory verse stuck on it. When they have retrieved the first word they must take it to their team still carrying it with the grabber. They hand the grabber to the next player who then repeats the process and finds the second word and so on until the team has retrieved the whole verse.

The winning team is the first to line up their boxes/bottles in order. Read the verse and discuss it together. If your faith has no action it is dead. If your faith is alive it will challenge you to 'take the lid off' and let it out so that it works. Read Matthew chapter 5 verse 16.

5) Oil Can - "Action Prayer"

As you begin your time of prayer together station the group in a large circle. Using the long arms on the Peacemaker Robot play a short game of "Robo says do this?" so that the children follow the robot in lifting their hands upwards and then reaching their arms outwards. Let the robots arms touch members of the group for fun.



Discuss how you lift your prayers upwards by bringing your praise and petitions to Jesus. Spend time praying. Lift up your arms and speak out your worship along with your requests regarding the needs around you. This can be personal to the children or it can be a current world need that they have seen on TV.



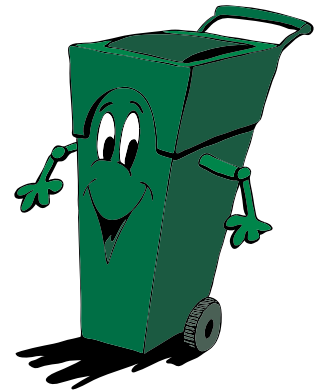
Jesus always prayed to the Father to ask what he should do. He lifted up his arms in prayer and then reached out as he delivered the answer to the needs around him. Read Galatians chapter 6 verse 2. Prayer involves listening. Listening requires a response. There will be times that you can deliver the answers to the needs around you as Jesus challenges your faith into action. Even if it is a small action it could be the start of a miracle in another person's life. If it is in your hand to do good - what should you do?

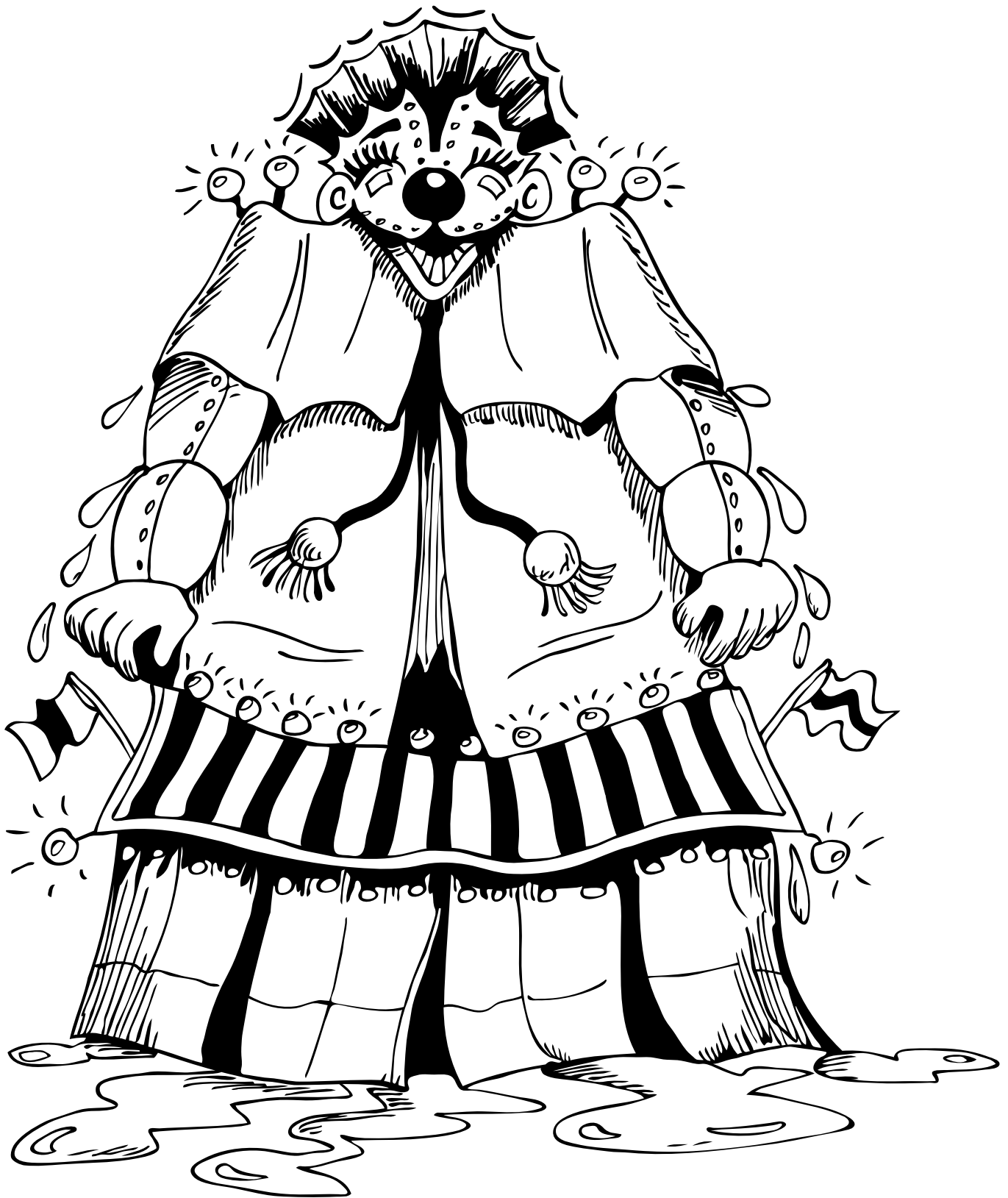


6) Wheelie Wheelie Time?

Divide the children into two groups and ask them to assemble in a long line holding hands as a team. When they have done this ask both teams to take hold of the robots arms respectively. Next they are to extend the robots arms so that they are taut. Look at the reach of the robots extended arms, joined to the arms of each team line. See how far both arms will now stretch.

Review the lesson together. Think about working to bring peace to those in trouble because they are hungry or thirsty. Read Matthew 10 verse 42. Even a cup of cold water gains a reward from Jesus. Encourage the children to work out their faith both in small and big opportunities each day of the week as an act of worship.





James chapter 2

verse 26b

"Faith that does nothing is dead."



James chapter 2 verse 26b

Matchbox Robot

Materials:

- Empty recycled match box or a craft match box
- Foiled paper
- Coloured paper
- Buttons
- Craft foam
- Pipe cleaner
- Stickers
- x2 pegs
- Scissors & glue

Instructions:

- 1) Give each member of your group an empty match box.
- 2) Remove the inner tray ready to decorate with coloured paper.
- 3) Cover the tray with coloured paper of your choice. Cut to size, neatly fold around the tray like a parcel and glue into place.
- 4) Cover the match box lid with a piece of foiled paper. Cut to size, fold around the lid and glue into place. Remember to leave both ends uncovered so that the tray can fit back into place.
- 5) Carefully insert the decorated tray back into the lid but leave it half way open.
- 6) To secure, pierce a hole through both sides of the decorated boxes where they join together.
- 7) Feed through the holes a pipe cleaner to create the robot's arms. Bend into shape. This will also hold the x2 boxes in place.
- 8) Decorate the front of your robot with buttons for eyes and make a happy smile out of metallic paper.
- 9) On the torso of the robot cut out and stick on a rectangular piece of craft foam. Layer metallic card on top of this to resemble the electronics of the robot.
- 10) Apply stickers to decorate.
- 11) Attach x2 pegs for legs on the bottom of the lid.
- 12) Using a sticky label with the memory verse decorate the back of the robot.



Robo's Design Sheet

Wheelie Bin

Materials:

- Empty food boxes and drink cartons
- Scissors
- String
- Craft wire

Instructions:

- 1) You will need at least x10 cartons or more for each of the robot's arms.
- 2) Make a hole using scissors in the base of each food box/drink carton.
- 3) Cut a long length of string and feed through the hole in the base of the box. This can be achieved by just poking it through, bringing your fingers inside the box to grab the string.
- 4) Pull the string through and repeat the process through the next box, and so on.
- 5) Should this be difficult for you to do then use a length of craft wire to guide the string through the hole.
- 6) When you have fed the string through the last carton, tie off the end to secure.
- 7) Take the length of string that remains and feed it through the chrome hole on the side of the bin and pull tight.
- 8) Tie off the string on the cleat inside the bin.
- 9) Do the same for the other arm.





Week 3

“Clothed In Peace”

The Benchmark

The Peacemaker Robot is about to encounter strange things as it is clothed in peace. As people we often bypass those who appear strange or troubled because we do not understand the need or do not realise God's power. Jesus worked tirelessly as a peacemaker and there was no trouble that was too off-putting for him. He helped the destitute and loved the foreigner, whilst feeding the hungry he also clothed the naked. There was nothing too big or too small for Jesus as he worked to deliver peace even to those troubled in their mind. He went beneath the surface of our superficial world and brought healing straight to the heart of the problem. Today the children will be taught the simplicity of living God's way. Life is more than clothing and how you look. They are to learn to love those who are foreign to their world and share with those who have nothing. Teach them how to have a heart after God whose love embraces the stranger and gives clothing to those who have none.

N.B. Care must be given to ensure the children understand the difference between being friendly to someone they know who is foreign or different to them - as opposed to ensuring that they never talk to strangers.

Nailing The Point

Peacemakers are those who are happy to give and ready to share especially with those who are different or who have nothing to give in return.

Memory Verse

- Deuteronomy chapter 10 verse 18

Colour Your World

Bible Verses Used

- Matthew chapter 25 verses 31 - 46
- John chapter 3 verse 16
- Mark chapter 5 verses 1 - 20 (Bible story)
- John chapter 16 verse 33
- Isaiah chapter 26 verse 3
- 1 Timothy chapter 6 verse 18
- Matthew chapter 6 verses 19 - 21 & 25 - 34
- Proverbs chapter 17 verse 17
- Matthew chapter 5 verse 9

Robo's Visual Aids

- 1) Memory Verse Poster

Robo's Teaching Guide

- 1) The Tool Box - “Strange Faces”
- 2) Power Tools - “Mad Clothes”
- 3) Oil Can - “Comfort Blanket”
- 4) The Word Box - “Colour Your World”
- 5) Box of Bright Sparks - “Too Much Stuff?”
- 6) Wheelie Wheelie Time?

Robo's Craft Box

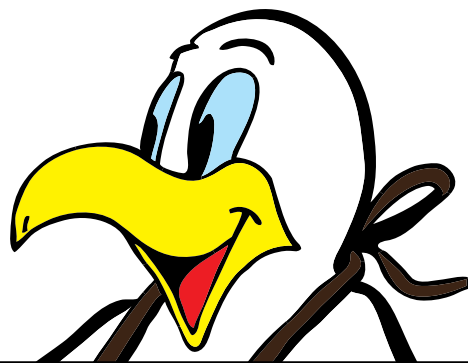
- 1) Pipe Cleaner Caterpillar

Robo's Design Sheet

Memory Verse

"He helps orphans and widows. He loves foreigners. He gives them food and clothes."

Deuteronomy chapter 10 verse 18



1) The Tool Box - "Strange Faces"



The Peacemaker Robot will today dare to answer the questions which will be asked by Jesus when he returns. What did you do to the stranger and did you clothe the naked? This challenge can mean many things but nothing put Jesus off no matter how strange the person or testing the situation. From his example we can see the heart of God towards those who are destitute. It is not enough to walk away because we don't know what to do. Teach the children to live simply by never simply turning their back on a need.



To introduce the challenge of accepting those who may be foreign or strange to your world try a face painting starter. You could work on your own robotic look, in keeping with the series "Robots with Be-attitudes"? Or just do whatever design the children prefer. (Take a digital photo of each face ready to show on screen at the end). Discuss how easy it is to accept a person on face value but what if they are foreign or strange looking compared to those in your world? How did Jesus treat the foreigner or stranger? Did he walk away because he did not like what he saw?



Wheel on the Peacemaker Robot. Talk about how today you will continue to pose the next questions Jesus will ask when he returns as to how you treated the stranger and whether you clothed the naked. (Ref. Matthew chapter 25 verses 31-46). Firstly, look at the word stranger, which can be someone who is foreign or just different to you. To visualise this on the robot follow Robo's Design Sheet and create a weird hairstyle out of pipe-cleaners. Let the children look into the face of the robot to see how strange they now look with their painted faces!



How should you respond to this question? Read today's memory verse. From these words you can see God's heart and from Jesus' works you can understand what to do. Split the children into groups and give them a set amount of time to work together to create the words of the verse from a pile of colourful pipe-cleaners. Discuss how God created everyone differently and loves all people. (Ref John chapter 3 verse 16).



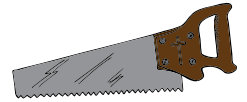
Using one of the completed verses begin to remove key words such as 'foreigner', 'widow' and 'orphan' and ask them to continue to recite the verse. Talk about how easy it is to be picky about who you are friendly with - just like removing the word from the verse. Think about the word foreigner and talk about what it would be like to live in a country where you look and speak differently to those around you. Ask the children to talk about what it feels like to be isolated or lonely.



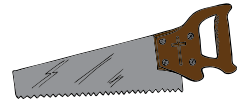
Discuss what it means to be an orphan or a widow. Think about world problems such as Haiti. The news may have finished on this earthquake but there are many children living there without parents or family. (See at this point who has brought in their penny coins to put into the hungry box or the thirsty bottle). Many of the big challenges facing our world are far away from home. Sometimes all you can do is pray and give money. But what about the foreigner near your home or in school. Challenge the children to be happy to give and share even when the need can be met by just being friendly.

2) Power Tools - "Mad Clothes"

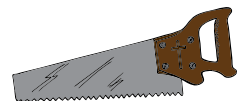
During the Bible story the torso of the robot will be clothed as you look at how Jesus clothed the mad man with peace. Tell the story from Mark chapter 5 verses 1 - 20. To involve the children in the story and make it interactive you will need the following actors.



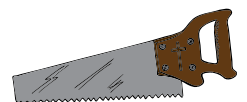
The mad man is to be a male leader stationed inside the robot without his shirt on. You will also need some leaders to be pigs. Introduce the mad man as he stands up in the robot in a rage. Select some volunteers to come and paint a mad face on the leader to reflect he is in a rage, (verses 1 & 2). As you continue with verse 3 another helper is to push the robot around whilst the mad man goes crazy. When Jesus speaks or is referred to the mad man must close the lid of the robot so that the mirror face on the robot - being Jesus - is seen.



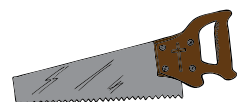
When the herd of pigs arrive in verse 11 the children can again come and assist in painting the actors faces to look like pigs whilst they do a few sound effects. In verse 13 the pigs are to 'oink' around in madness and leave the room. Whilst this is taking place, the mad man must close the lid of the robot and put a shirt on inside the bin and if possible clean up his face ready to re-appear in verse 15.



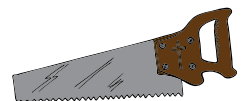
In verse 15 we read how the man was clothed and in his right mind. Jesus had been a peacemaker. The man's troubles had gone because Jesus had delivered him from the power of Satan. He then attended to his physical needs and clothed him. To show this follow Robo's Design Sheet and clothe the torso of the robot with your comfort fabric. Allow the children to assist you in this task as they clothe the naked robot.



Jesus had done a complete work for this strange man. He did not walk away from his problems but met both his physical and spiritual needs. Discuss how the man could not contain his joy and told everyone about Jesus and what he had done for him. He had met the Peacemaker - Jesus, and became one himself that day.



Whilst the problems that this strange man had should be dealt with by adults, what can the children learn from this story? Read John chapter 16 verse 33. Like the strange man in the story you can be happy because God is powerful and has won the battle over Satan. Every trouble can be solved with the peace that Jesus brings. The child's role is to be brave and confident in Jesus, as they work to bring peace so that others are clothed physically and spiritually. Never be put off by what you see but be mindful of what Jesus can do.



3) Oil Can - "Comfort Blanket"



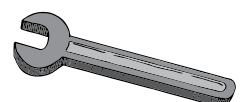
Assemble the group in a large circle as you come to a time of worship and prayer. Discuss how, if you are to deliver God's peace to other people, you must know his peace in your own heart. Read together Isaiah chapter 26 verse 3.

Jesus clothed the man in the story with his peace on the inside and this affected the world around him. He was then clothed on the outside as his world became calm.

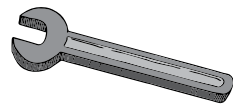
As you pray together invite those children who need to know God's peace to be prayed for. Whilst they are prayed for wrap a comfort blanket around them so that they are clothed in peace.

4) The Word Box - "Colour Your World"

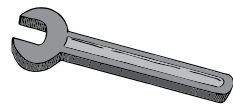
You can colour the world of someone who is lonely when they see God's word in action. His words will be invisible if they cannot see what he says is true. Jesus shows this through his peacemakers as you work to bring peace to other people's troubles.



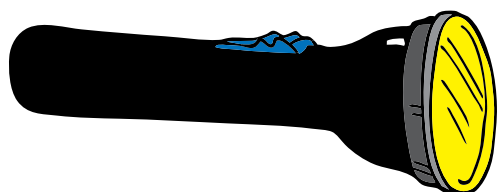
Divide the group into x2 teams and give each team a flip chart with a large sheet of paper attached to it. On the paper draw a stick man. Give the man a sad face by sticking a pipe cleaner onto the picture. Prepare x2 sets of paint pots for each team. Mark the team's paint brushes with a word/phrase from today's memory verse respectively. On the leader's command the first player must come and take the first paint brush and take one minute to add colour to the stick man's world, in an effort to bring peace to the man's trouble, e.g. they are to paint a happy landscape, add friends and paint clothes on the stick man etc... Once the first player has done this the second volunteer takes the 2nd paint brush, containing the 2nd word/phrase of the verse, and adds to the picture. Continue until all of the brushes have been used.



Compare the two pictures and then change the sad face to a smiley face on the stick men. Talk about how God's word requires his children to take action so that they colour the world of someone who is lonely with his love. Discuss how they can do this each day as you compare the difference their kind actions will make as they work as peacemakers.



5) Box of Bright Sparks - "Too Much Stuff?"



In our world of plenty we can often have too much stuff. It's easy to store up lots of items of clothing when the truth is you can only wear one thing at a time. In the first instance the challenge is to be modest in what or how much you buy. Secondly, will you give to someone when you have plenty? Read together 1 Timothy chapter 6 verse 18.

To play the challenge "Too much stuff", split the group into 4 teams and station in each corner of the room. The leader is to be stationed inside the robot and positioned central to them all. Each team is to have a designated runner (this can be taken in turns). The leader calls out an item, such as a white sock, the team have to provide the item for the runner (they can't be wearing it they must bring it to you in their hands). The first runner to deposit the item into the robot gains a point. The leader must keep all the items until the end of the game.

Include items such as - bobble, ring, black shoe, watch, hair band, jacket, jumper etc... To end, it would be fun to call out a big item such as a 'friend' albeit they won't fit in the robot! When the winning team has been declared, empty the contents of the bin and look at the pile of clothes. Raise the challenge of not being wasteful by storing up for yourself more than you need. It is better to store up treasure in heaven by meeting the needs of those around you. (Ref. Matthew chapter 6 verses 19-21)

To reverse the game you must call out who needs a particular item in the pile, e.g. white sock. On the leader's command those who have given that particular item has to run to the pile and collect it - their white sock! Points are awarded for the first to do this. Continue until everyone has got back what they need. Talk about how God knows the things that you have need of and you should not worry about it. Your greater concern should be seeking what Jesus wants you to do and being a peacemaker. (Matthew chapter 6 verses 25 - 34).

Discuss ways the children can give good, clean unwanted clothes to charity. You could even start a clothes bank at your church to help those in need? For a quieter activity see Robo's Craft Box to make your pipe cleaner craft as you discuss how to be a good friend to someone who is lonely. Challenge the children with practical ways they can make a difference to someone who is lonely or isolated. Read Proverbs chapter 17 verse 17 to discover what a true friend is like.

6) Wheelie Wheelie Time?

Wheel on your strange looking robot and discuss the things that you have learned today. Present the slide show of pictures that you took at the beginning of your session titling it "Strange Faces?" The children will have fun looking at their strange expressions. Why not judge who has the most strangely painted face.

Remember that Jesus loves you for who you are and not because of what you look like. His children will be/look like him in words, attitudes and actions. His children will be peacemakers. (Read and pray Matthew chapter 5 verse 9).



Deuteronomy chapter 10 verse 18

**"He helps orphans
and widows. He
loves foreigners.
He gives them food
and clothes."**



Deuteronomy chapter 10 verse 18

Pipe Cleaner Caterpillar

Materials:

- Card egg tray or large card egg box
- Paint & paint brushes
- Pipe cleaners
- Googly eyes
- Glue & scissors

Instructions:

- 1) Cut each member of your group a length of egg box tray.
- 2) Paint the caterpillar and leave to dry.
- 3) Pierce the length of both sides of the caterpillar with small holes along the bottom edge.
- 4) Cut strips of pipe cleaner approximately 5cm in length and poke through the holes, fold over the top edge so that they become like little legs. Bend into shape.
- 5) Repeat this down the length of both sides of the caterpillar.
- 6) Stick 2 googly eyes onto the front of the caterpillar using glue and make a happy smile out of a pipe cleaner. Glue into place and leave to dry.
- 7) Print the memory verse onto a sticky label and attach to the rear of the caterpillar.



Robo's Design Sheet

Wheelie Bin

Materials:

- x3 fleece blankets
- Cello tape & scissors
- Pipe cleaners

Instructions:

- 1) To create the robot's comfort coat you will need at least 3 fleece blankets.
- 2) We purchased ours from a bargain store for just £2 each. This is much cheaper than fur fabric.
- 3) You can design and sew a coat to dress your robot.
- 4) We just draped the blankets around the torso of the robot securing it on the inside panel of the bin using strong tape. Ensure that you leave a flap where the chrome holes appear so that the arms are seen.
- 5) To create the weird hair style simply twist pipe cleaners around the mirror frame.





Week 4

“Gospel Wheels”

The Benchmark

The finishing touch to the Peacemaker Robot will be to add gospel wheels that light up the way. The wheels show how we are to mobilize an active faith that goes into the world with the good news. Let your light shine before others so that good deeds give a view of the kingdom of heaven. This will teach the children to live to bring praise to their Father in heaven. Today's lesson will run with the challenge to visit the sick and those who are imprisoned. How can the children respond to this request from Jesus? A peacemaker is to be unafraid of the darkness around them because they carry the light of Jesus - the Saviour of the world. Jesus came to bring light to those who sit in darkness. People sit in the prison house of darkness, because they cannot see the light. Show the children how to put on the light of God's word when they visit those who are prisoners to sickness or circumstance because the entrance of his word gives light. When the light is turned on because Jesus is present, even the darkest situation is transformed.

Nailing The Point

The children are to carry the light of Jesus as a peacemaker to bring comfort and hope to those locked in a prison house of darkness by their sickness or situation. Delivered with a caring smile the entrance of God's word gives light.

Memory Verse

- Matthew chapter 5 verse 16

Colour Your World

Bible Verses Used

- Galatians chapter 6 verse 10
- Matthew chapter 20 verses 29 - 34
- James chapter 5 verse 15
- Isaiah chapter 42 verse 7
- Psalm 119 verse 130 (NKJV)
- Deuteronomy chapter 10 verse 18
- James chapter 1 verse 27
- Matthew chapter 5 verse 9

Robo's Visual Aids

- 1) Memory Verse Poster

Robo's Teaching Guide

- 1) The Tool Box - “Peacemaker Wheel”
- 2) Power Tools - “A Dark Prison”
- 3) Oil Can - “Touched by Faith”
- 4) Box of Bright Sparks - “Going the Distance”
- 5) The Word Box - “Seeing Clearly”
- 6) Wheelie Wheelie Time?

Robo's Craft Box

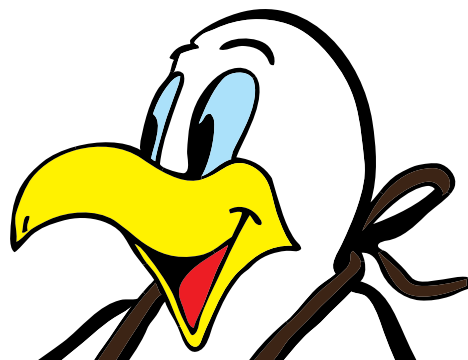
- 1) Prayer Card (Rolled Up Tissue Paper)

Robo's Design Sheet

Memory Verse

“In the same way, you should be a light for other people. Live so that they will see the good things you do. Live so that they will praise your Father in heaven.”

Matthew chapter 5 verse 16



1) The Tool Box - “Peacemaker Wheel”



A peacemaker is to be a light bearer. Being a light for other people will bring relief to their burdens. When a peacemaker enters a dark room of sickness or trouble they will carry with them the light of Jesus. The entrance of God’s word will give light and minister understanding to those in need of help. This is how a peacemaker should live.



Introduce the final stage of how to live as a peacemaker so that you will be called sons of God. Show this by bringing in a couple of borrowed exercise bikes. Allow the children to take turns on the bike as you talk about how the wheels are going around but the bike is going nowhere. Discuss how you can know what it is to be a Christian and how you must exercise your faith, but your faith must be worked out so that it reaches other people too. (N.B. Fit leaders could be sponsored to continue peddling in relay throughout your session to raise money for your nominated charities?)



Give the group their own hula hoop and explain this is to be thought of as a wheel. Run short competitions to see who can spin the hoop around their waist the most times before it drops to the floor. Ask the children whether their faith is only about working it out for themselves so that they are fit for God’s kingdom? It is important to know God’s word for yourself so that you gain understanding but it then has to be mobilized like a wheel so that it reaches other people in their trouble.



Next play a Hula Hoop challenge. The group must stand in a circle and hold hands. The leader breaks (and re-links) the ring to put a hula hoop around one child’s arm. The challenge is to pass the hula hoop around the entire circle without breaking the circle, until the hoop is back where it started. The children cannot let go of each other’s hand. (Alternatively more groups could play and race against each other).



If the above circle represents your group of Christian friends, how can you exercise your faith by wheeling peace to each other’s troubles? You should be active in taking care of your Christian family. Read Galatians chapter 6 verse 10. Is this as far as the peacemaker wheel should go?



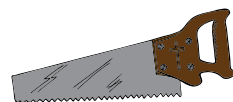
To visualise the memory verse divide the x3 statements contained in the verse onto x3 strips of long thin paper so that it measures the diameter of the hula hoop. Attach the strips of paper to the hula hoop so that they become like spokes on a wheel. Nominate a volunteer to roll the hoop around the room like a wheel, steadying it with their hand or a small stick.



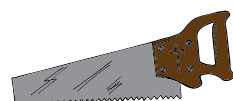
Wheel on the Peacemaker Robot to finalise this robot’s ‘Be-attitude’. Attach and turn on the ‘light’ wheels as per Robo’s Design Sheet. Talk about how this demonstrates how a peacemaker should live. Your faith should be a light that shines as you wheel peace to other people’s trouble. Today we will look at answering the needs of the sick and those who are in prison - just like Jesus asks us to do.

2) Power Tools - "A Dark Prison"

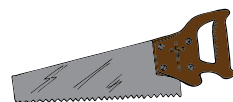
The Bible story today will help the children to answer the final part of Jesus' question to visit the sick and those who are in prison. As children, they may not encounter the literal demand of visiting someone who is in prison. But what about visiting those who are imprisoned by sickness, disability or a hopeless situation? A peacemaker must wheel the light of Jesus into every dark prison that is found on their path. The entrance of God's word will give light and hope to those who sit in a dark prison. (Highlight the importance of visiting with their parents or a trusted adult!)



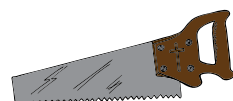
To make visual the Bible story found in Matthew chapter 20 verses 29-34 the actors will be using hula hoop wheels. There are to be two blind men who are in a prison of darkness because they are unable to see. To show these two men cannot see blind-fold two actors. The blind men are to come onto your stage area rolling a hula hoop using a small white stick. Allow them to walk around the room for a short time to set the scene - perhaps bumping into objects and each other a few times? They must then sit down holding their hula hoop wheel at the side of the stage area.



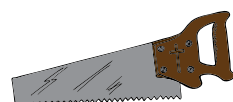
Jesus is to be represented by a leader pushing the Peacemaker Robot. Ensure that the children can see the flashing 'light' wheels on the side of the robot. Select a number of volunteers to be actors who follow the robot rolling their own hula hoop wheel. Once this has taken place the two blind men are to keep shouting out "Lord, Son of David, please help us!" whilst spinning their hoops around their waist. The actors following Jesus must tell the blind men to be quiet. At their request they drop their hoop to the floor in silence but then pick it up and start spinning it around their waist again shouting out to Jesus.



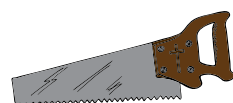
The Peacemaker Robot is then to make its way over to the blind men to show how Jesus heals them by removing the blind-fold. Once the blind men can see they then join the rest of the followers who wheel their hoop behind the robot and off stage.



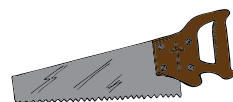
Discuss together how Jesus went over to meet the need of the blind men and gave them their sight. He went to their 'prison' of darkness because they could not find him on their own. Jesus sent 'out' his followers to do his works in the same way. We should respond to calls for help and carry the light of Jesus to people. (Think about those who cannot get to the church building for help!) This means that we should go and pray for the sick where they live and expect that they should recover. The prayer of faith will save the sick person from their trouble. Read James chapter 5 verse 15.



The part that you play as a peacemaker is to be mobile/active in your works. To do good things so that others can see Jesus and praise your Father in heaven. Your part may be visiting or helping the person in their need. It may be that Jesus asks you to pray for the person while you are with them because, like the blind men, they ask for help? You could read the troubled/sick person some verses from your Bible that will bring light and minister understanding to their trouble.



When you play your part by being a light bearer Jesus is the one who can then help and heal the person bringing light to their dark prison. Read Isaiah chapter 42 verse 7.



3) Oil Can - "Touched By Faith"



Following Robo's Design Sheet create 'prayer cards' for the children to give to people that they know who are sick or are going through difficult times. When the cards are complete bring them to the centre of the group ready for a prayer time.



Ask the children to feel the texture of the scrunched up pieces of tissue paper. Discuss how those who are 'imprisoned' by sickness or troubled circumstances often need to first feel 'faith' by good deeds being administered by God's children. Talk about how important it is for others to see before they are able to receive the answer to their trouble. As you do these good things for others God's word will enter and bring light to help them out of their dark prison.



Pray for those who the cards have been made for. Ask the children to deliver the cards with a friendly smile as a first step in being a peacemaker. Look for any practical ways that you may be able to help that person too (along with their parents). Read together Psalm 119 verse 130 (NKJV) together as you turn on the light so that Jesus can work to bring peace to people's troubles.

4) Box of Bright Sparks - "Going The Distance"

Talk about how the work of a peacemaker takes time. Some problems may be solved instantly but some needs require time and friendship. It's easy to shy away from commitment but you must learn the kind of faith works that God expects from his children. Last week's memory verse in Deuteronomy chapter 10 verse 18 highlighted God's care for people that are outcast - or left out because of situation. Peacemakers should work for peace especially for these people. Read James chapter 1 verse 27.



To show this, play a few rounds of 'Band Together'. The children are to move around the room holding their hula hoop whilst music is being played. When the music stops the leader shouts out a number. The children have to get into groups of that number linking each other together with their hoops. Those who are left out are out. Continue the game until there is a small group of winners. Begin with smaller numbers. Discuss the impact of not being part of a particular circle of friends? How does it make you feel? Should a peacemaker behave in this way, especially excluding those who are different or possibly disabled and imprisoned by a circumstance outside of their control?



Call out the full number of your group so that they get into one large circle. God's peacemaker wheel should reach everyone. But it will take time and effort to include those who are 'outcasts' or are in an unpleasant circumstance. How can you help change this? Will you go the distance?



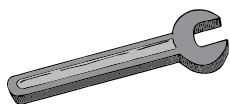
To demonstrate what to do, station a leader or 2, in the centre of the large circle. Ask the group, one at a time, to throw their hoop so that it lands over the head of the central leader(s). Each child only gets one attempt. Not many should be able to succeed at this stage. Everyone that fails in this task must pick up their hoop and stand back in the circle. Once the first round is complete ask the children to take a step closer and repeat the process. Those who do not succeed from this distance pick up their hoop and go back to where they were standing. Repeat the process asking the children to take one step closer again. Continue until everyone is able to complete the task from a close range.



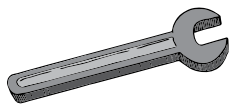
Talk about how important it is to be friendly and get to know people by helping them before throwing your faith at them. Discuss how doing this from a distance could hurt and injure people - just like in the game. Take time getting to know others by visiting them first with good works. Then when it comes to praying for them or sharing God's word with them they will be able to receive it.



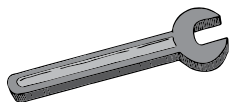
5) The Word Box - "Seeing Clearly"



To focus on the memory verse in another way, cover x3 hula hoops with lining paper. On each separate hoop write the respective part of the verse using the wax from a white candle; i) In the same way you should be a light for other people ii) Live so that they will see the good things you do iii) Live so that they will praise your Father in heaven. Ask if anyone can read the words?



Nominate x3 volunteers to paint over the lining paper using a colourful water based paint so that the words can be read. Painting is an action. Your good works are actions that enable others to then know and praise your Father in heaven.



Talk about how the actions of a peacemaker produce faith in others. Hold up the painted hoops so that they can read the words together. Try removing a hoop or two to test if they can remember the verse with no prompts. Review what the verse means.

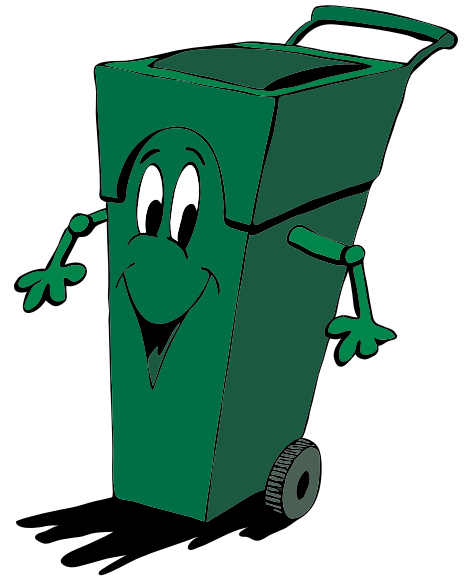
6) Wheelie Wheelie Time?

Wheel on the Peacemaker Robot as you review how pleased the Father is to call you his children when you work to bring help to the troubles of other people.

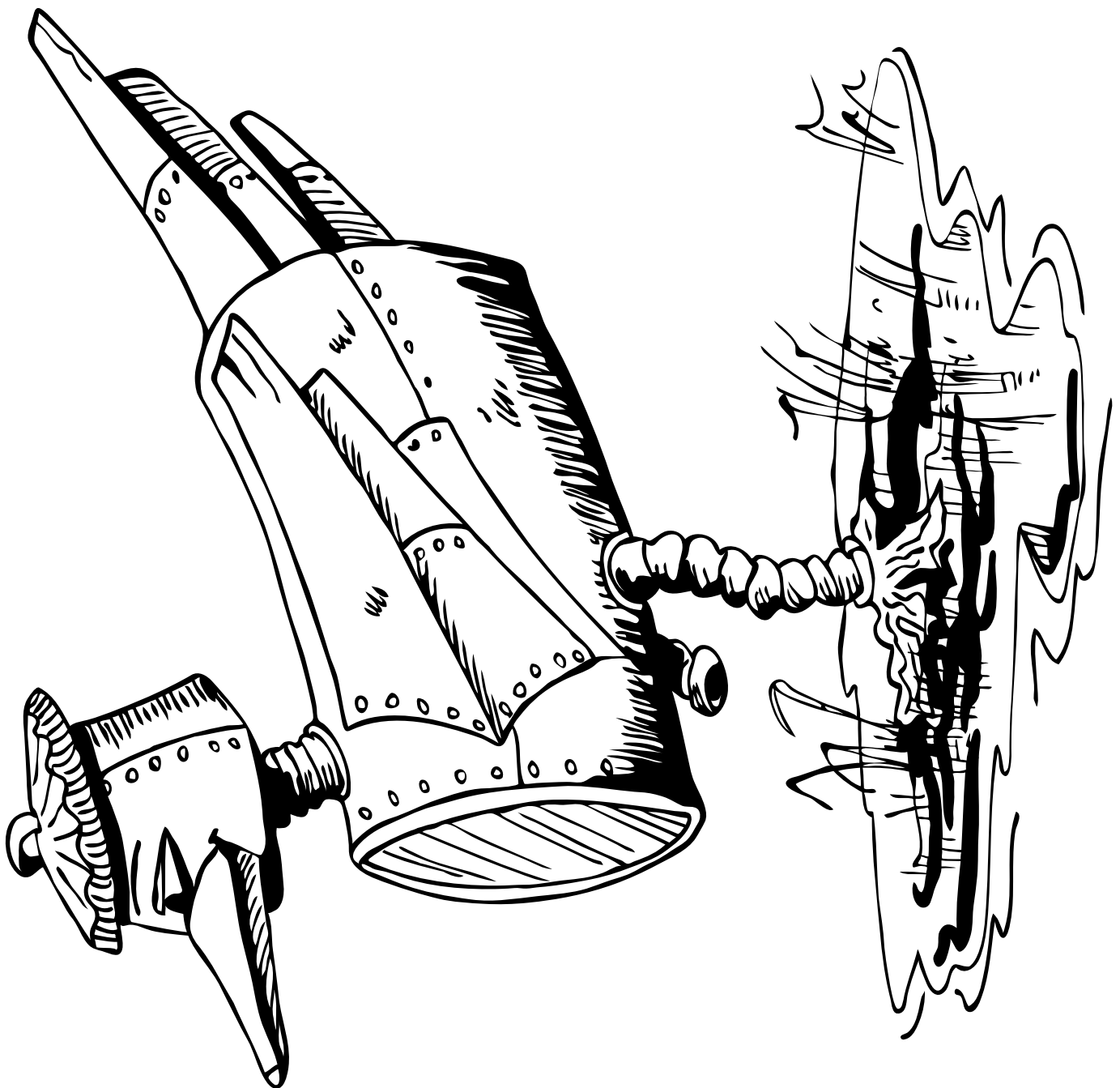
Establish with the children how you will continue as a group to work together to do this. Make firm your plans regarding feeding the poor and/or becoming part of providing clean water for those who are unable to do this for themselves as you commit to supporting your nominated charities.

See if there are ways to continue in your efforts to relieve the practical needs of those in your church community and district by regularly raising money to do this. Encourage this lifestyle as this is monitored on a regular basis.

From today's challenge see if there are practical things the children can do in regularly sending cards to those you know to be sick or imprisoned by trouble. Whilst the robot will undergo its final transformation in the series next week, the change in your hearts to be peacemakers is a permanent outworking of the attitudes found in the kingdom of heaven. Conclude by reading and praying the 'Be-attitude' found in Matthew chapter 5 verse 9.



Matthew chapter 5 verse 16



"In the same way, you should be a light for other people. Live so that they will see the good things you do. Live so that they will praise your Father in heaven."



Matthew chapter 5 verse 16

Robo's Craft Box

Prayer Card

Materials:

- A4 coloured card
- Pencil, ruler & glue
- Coloured tissue paper

Instructions:

- 1) Give each member of your group a sheet of A4 card.
- 2) Fold in half to create a greeting card.
- 3) Write a prayer and message for someone they know who is in need.
- 4) On the front cover of the card draw a large cross with your pencil and ruler.
- 5) Glue inside the cross.
- 6) Using one particular colour of tissue paper tear small pieces and roll into a scrunch ball then stick onto the glue to make a mosaic of the cross.
- 7) Repeat until the whole of the cross shape is covered in textured paper.
- 8) Depending on time and the age of your group select another colour tissue paper and create the same effect around the outside of the cross.
- 9) Pray together for the people that are going to be given the prayer card.
- 10) Leave to dry.

Robo's Design Sheet

Wheelie Bin

Materials:

- Double sided Velcro pads
- Strong cello tape
- x2 round battery lights

Instructions:

- 1) The simplest way to light up the wheels on your robot is to attach battery operated lights.
- 2) These can be purchased from B&Q or Poundland.
- 3) Secure something like this onto your wheels using double sided Velcro pads and some strong cello tape if required.



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